

Read Free Gods Of Night Star Trek Destiny 1 David Mack Read Pdf Free

Star Trek: Destiny #1: Gods of Night Star Trek: Destiny #1: Gods of Night Star Trek: Destiny #2: Mere Mortals Star Trek: Destiny Star Trek: Coda: Book 1: Moments Asunder Titan #1: Taking Wing Best Destiny Vanguard #1: Harbinger Star Trek: Coda: Book 3: Oblivion's Gate The Fall: A Ceremony of Losses Star Trek: Year Five - Odyssey's End (Book 1) The Left Hand of Destiny Book 1 Engines of Destiny Wildfire Star Trek: Discovery: Desperate Hours Typhon Pact: Zero Sum Game Star Trek: Manifest Destiny #1 More Beautiful Than Death Typhon Pact #1: Zero Sum Game Seekers: Long Shot Cold Equations: The Persistence of Memory Star Trek: Mirror Universe: The Sorrows of Empire Star Trek: Mirror Universe: Rise Like Lions Vanguard: Precipice Legacies #2: Best Defense Star Trek: The Next Generation: A Singular Destiny Star Trek: Manifest Destiny Imzadi Star Trek: Mirror Universe: Glass Empires Star Trek: Small World Star Trek - Destiny 1: Götter der Nacht Star Trek: Picard—Countdown Star Trek: Discovery: Desperate Hours Star Trek Star Trek: Discovery #1 Indistinguishable from Magic Avatar Book One Harm's Way Star Trek: Manifest Destiny: Klingon Language Edition #1 Star Trek: Discovery - The Light of Kahless

From the USA TODAY bestselling author of Star Trek ®: A Time to Heal, the start of a new epic in the era of the original series. Returning from its historic first voyage to the edge of the galaxy, the damaged U.S.S. Enterprise™ journeys through the Taurus Reach, a vast and little-known region of space in which a new starbase has been unexpectedly established. Puzzled by the Federation's interest in an area so far from its borders and so near the xenophobic Tholian Assembly, Captain James T. Kirk orders the Enterprise to put in for repairs at the new space station: Starbase 47, also known as Vanguard. As Kirk ponders the mystery of the enormous base, he begins to suspect that there is much more to Vanguard than meets the eye. It's a suspicion shared by the Tholians, the Orions, and the Klingon Empire, each of whom believes that there are less than benign motives behind the Federation's sudden and unexplained desire to explore and colonize the Taurus Reach. But when a calamity deep within the Reach threatens to compromise Starfleet's continued presence in the region, Kirk, Spock, and several key specialists from the Enterprise must assist Vanguard's crew in investigating the cause of the disaster and containing the damage. In the process, they learn the true purpose behind the creation of Vanguard, and what the outcome of its mission may mean for life throughout that part of the galaxy. Inside: Bonus diagrams of Vanguard station! In the Star Trek feature film GENERATIONS, engineer Montgomery Scott was on board the Enterprise-B when Captain James T. Kirk was lost in the course of a

mission to save the lives of dozens of refugees - among them an enigmatic woman called Guinan. One year later Scott is propelled seventy-five years into the future to the Enterprise-D where he once again encounters Guinan, now the bartender on the flagship captained by Jean-Luc Picard. Struggling to adjust to life in the twenty-fourth century, Scott hatches an audacious plan to go back in time and rescue Jim Kirk. But his attempt to save his old friend has disastrous consequences for the timeline and Scott, Kirk and the crew of the Enterprise-D all find themselves in an alternate twenty-third century in which the Federation no longer exists and the Borg have assimilated humanity. The key to restoring the timeline and saving the human race lies with Guinan - the very person who might be responsible for the timeslip in the first place... The omnibus edition of an epic crossover trilogy uniting characters from every corner of the Star Trek universe, and revealing the shocking origin and final fate of the Federation's most dangerous enemy--the Borg. **DESTINY #1: GODS OF NIGHT THE BORG RETURN—WITH A VENGEANCE.** Blitzkrieg attacks by the Borg leave entire worlds aflame. No one knows how they are slipping past Starfleet's defenses, so Captain Picard and the crew of the Enterprise have to find out—and put a stop to it. Thousands of light-years away, Captain Riker and the crew of the Titan follow bizarre energy pulses to a mysterious, hidden world. But what they find there is a figure out of history: a Starfleet captain long thought dead. At the same time, in the Gamma Quadrant, a new

captain and her crew investigate the wreck of the Earth starship Columbia NX-02, missing in action for more than two centuries. Four starships. Four captains. Four lives about to intersect—and discover their shared Destiny.

DESTINY #2: MERE MORTALS IT'S A CLASH OF CIVILIZATIONS. *The Borg have found a secret passage through subspace and are using it to attack the Federation. But the passage is one of many that the Enterprise crew finds inside a nebula, and Captain Picard and Captain Dax must find the right one—and lead a counterstrike to stop the impending Borg invasion. Meanwhile, Captain Riker and the Titan's crew are held captive by the reclusive and powerful aliens known as the Caeliar. The Titan's freedom hinges on the action of fellow prisoner Erika Hernandez, commander of the long-lost Earth starship Columbia. Hernandez has lived among the Caeliar for centuries—enduring disasters, accidental time-travel, and interstellar exile. After so long as their prisoner, will she dare to fight for her freedom? Or is an eternity in captivity her inescapable Destiny?*

DESTINY #3: LOST SOULS THE FINAL BATTLE HAS BEGUN. *An armada of several thousand Borg cubes has wiped out a fleet of ships sent by the Federation and its allies. The Collective's goal this time isn't assimilation—it's extermination. Captain Picard, Captain Riker, and Captain Ezri Dax unite in a final desperate bid to halt the Borg's genocidal march through known space. But their three starships—the Enterprise, the Titan, and the Aventine—are no match for the Borg armada. Or are they? With them is Erika*

Hernandez, former captain of the Columbia. She has powers and insight gained from centuries of living with the aliens known as the Caeliar. She can end the Borg threat forever—or transform it into an unstoppable menace that will devour the galaxy. Destruction or salvation—only one can be her final Destiny. Few films have been so keenly awaited or the subject of so much internet debate as the twelfth Star Trek movie -- the first since 2002 -- which is scheduled to be released in May 2009. Directed by J.J. Abrams, creator of cutting-edge cult television shows Lost and Alias, the film is expected to launch the Star Trek franchise into a new stellar era. Going back to the very beginnings of the classic Star Trek, the film tells how James T. Kirk, the half-Vulcan Spock, Dr McCoy, engineer Montgomery Scott and crew members Chekov, Sulu and Uhura first came together as rookie Starfleet recruits, and how they embraced the destiny that would later send them out across the galaxy accompanied by the immortal words: 'These are the voyages of the Starship Enterprise...' A largely brand new cast including Chris Pine as Kirk, Zachary Quinto (Heroes) as Spock, Simon Pegg as Scotty, Karl Urban as McCoy alongside Eric Bana, Winona Ryder and Leonard Nimoy will bring Star Trek to a whole new audience, while at the same time Alan Dean Foster's novelization will enthrall both existing fans and a new generation of readers. Star Trek's grittiest and most challenging series may have reached its climactic conclusion on the television screen, but all-new adventures on the frontiers of Federation

space continue between the covers of Pocket Books. In the aftermath of the Dominion War that brought the Star Trek universe to the brink of ruin, space station Deep Space Nine - the galaxy's nexus of military and scientific intrigue, situated as it is on the wormhole that links two quadrants - once again becomes a flashpoint of impending Armageddon when a surprise attack cripples the station, killing the First Officer and threatening the fragile peace. Colonel Kira and the surviving crew of DS9 - along with four controversial new officers - are all that stand against the outbreak of a new conflict and a doom foretold by the Prophets to coincide with the birth of Captain Benjamin Sisko's child. Meanwhile, Captain Jean-Luc Picard and the crew of the USS Enterprise make a startling discovery, one that will determine the course of an entire civilisation and profoundly affect the lives of the crew of Deep Space Nine... The most talented Starfleet engineers of two generations unite to solve a two-hundred-year-old technological mystery that turns out to be only the beginning of a wider quest. With the support of Guinan and Nog, as well as the crew of the U.S.S. Challenger, Geordi La Forge and Montgomery Scott soon find themselves drawn into a larger, deadlier, and far more personal adventure. Helped by old friends and hindered by old enemies, their investigation will come to threaten everything they hold dear. Seeking out the new, and going where no one has gone before, Geordi, Scotty, and Guinan find that their pasts are very much of the present, and must determine whether any sufficiently

advanced technology is really indistinguishable from magic. The Terran rebellion erupts into a full-scale revolution, toppling the Klingon-Cardassian Alliance and ushering in a new era for the Mirror Universe. The second novel in an epic crossover trilogy uniting characters from every corner of the Star Trek universe, revealing the shocking origin and final fate of the Federation's most dangerous enemy—the Borg. On Earth, Federation President Nanietta Bacco gathers allies and adversaries to form a desperate last line of defense against an impending Borg invasion. In deep space, Captain Jean-Luc Picard and Captain Ezri Dax join together to cut off the Collective's route to the Alpha Quadrant. Half a galaxy away, Captain William Riker and the crew of the Starship Titan have made contact with the reclusive Caeliar—survivors of a stellar cataclysm that, two hundred years ago, drove fissures through the structure of space and time, creating a loop of inevitability and consigning another captain and crew to a purgatory from which they could never escape. Now the supremely advanced Caeliar will brook no further intrusion upon their isolation, or against the sanctity of their Great Work. For the small, finite lives of mere mortals carry little weight in the calculations of gods. But even gods may come to understand that they underestimate humans at their peril. Celebrate the 50th Anniversary Celebration of the STAR TREK franchise with this all-new adventure! At the edge of explored space, Captain Kirk and the crew of the Starship Enterprise come face to face with a new Klingon threat...

with the fate of the galaxy at stake! Also includes the Klingon Language version of issue #1! An all-new novel based upon the explosive Star Trek TV series! Aboard the Starship Shenzhou, Lieutenant Michael Burnham, a human woman raised and educated among Vulcans, is promoted to acting first officer. But if she wants to keep the job, she must prove to Captain Philippa Georgiou that she deserves to have it. She gets her chance when the Shenzhou must protect a Federation colony that is under attack by an ancient alien vessel that has surfaced from the deepest fathoms of the planet's dark, uncharted sea. As the menace from this mysterious vessel grows stronger, Starfleet declares the colony expendable in the name of halting the threat. To save thousands of innocent lives, Burnham must infiltrate the alien ship. But to do so, she needs to face the truth of her troubled past, and seek the aid of a man she has tried to avoid her entire life—until now. A spy for the Typhon Pact—a new political rival of the Federation—steals the plans for Starfleet's newest technological advance: the slipstream drive. To stop the Typhon Pact from unlocking the drive's secrets, Starfleet Intelligence recruits a pair of genetically enhanced agents: Dr. Julian Bashir, of station Deep Space 9, and Sarina Douglas, a woman whose talents Bashir helped bring to fruition, and whom Bashir thinks of as his long-lost true love. Bashir and Douglas are sent to infiltrate the mysterious species known as the Breen, find the hidden slipstream project, and destroy it. Meanwhile, light-years away, Captain Ezri Dax and her crew on the

U.S.S. Aventine play a dangerous game of cat and mouse with a Typhon Pact fleet that stands between them and the safe retrieval of Bashir and Douglas from hostile territory. The crews of Jean-Luc Picard, Benjamin Sisko, Ezri Dax, and William Riker unite to prevent a cosmic-level apocalypse—only to find that some fates really are inevitable. THEIR MOST DAUNTING MISSION WILL BE THEIR FINEST HOUR. The epic Star Trek: Coda trilogy comes to a shattering conclusion as the Temporal Apocalypse forces Starfleet’s greatest heroes to make the greatest sacrifices of their lives. ™, ®, & © 2021 CBS Studios, Inc. STAR TREK and related marks and logos are trademarks of CBS Studios, Inc. All Rights Reserved. An all-new novel based upon the explosive Star Trek TV series! Aboard the Starship Shenzhou, Lieutenant Michael Burnham, a human woman raised and educated among Vulcans, is promoted to acting first officer. But if she wants to keep the job, she must prove to Captain Philippa Georgiou that she deserves to have it. She gets her chance when the Shenzhou must protect a Federation colony that is under attack by an ancient alien vessel that has surfaced from the deepest fathoms of the planet’s dark, uncharted sea. As the menace from this mysterious vessel grows stronger, Starfleet declares the colony expendable in the name of halting the threat. To save thousands of innocent lives, Burnham must infiltrate the alien ship. But to do so, she needs to face the truth of her troubled past, and seek the aid of a man she has tried to avoid her entire life—until now. The da Vinci goes on a

dangerous salvage mission: to rescue the U.S.S. Orion from a gas giant. As if the turbulent atmosphere of the planet wasn't enough, the Orion is carrying the prototype of the deadly Wildfire device -- a protomatter warhead that can ignite gas giants into stars. But the operation may be more than even Capt. David Gold's crack team of engineers can handle, as they have to fight against the liquid atmosphere of the planet, the volatility of the Wildfire warhead -- and a strange alien life-form that may be responsible for the attack on the Orion! "Story by Dayton Ward, James Swallo, and David Mack. Based on Star Trek and Star Trek: the next generation created by Gene Roddenberry. Star Trek: Deep space nine created by Rick Berman & Michael Piller. Star Trek: Voyager created by Rick Berman & Michael Piller & Jeri Taylor." Half a decade after the Dominion War and more than a year after the rise and fall of Praetor Shinzon, the galaxy's greatest scourge returns to wreak havoc upon the Federation -- and this time its goal is nothing less than total annihilation. Elsewhere, deep in the Gamma Quadrant, an ancient mystery is solved. One of Earth's first generation of starships, lost for centuries, has been found dead and empty on a desolate planet. But its discovery so far from home has raised disturbing questions, and the answers harken back to a struggle for survival that once tested a captain and her crew to the limits of their humanity. From that terrifying flashpoint begins an apocalyptic odyssey that will reach across time and space to reveal the past, define the future, and show

three captains -- Jean-Luc Picard of the U.S.S. Enterprise, TM William Riker of the U.S.S. Titan, and Ezri Dax of the U.S.S. Aventine -- that some destinies are inescapable. The Shape of Things to Come The cataclysmic events of Star Trek: Destiny have devastated known space. Worlds have fallen. Lives have been destroyed. And in the uneasy weeks that follow, the survivors of the holocaust continue to be tested to the limits of their endurance. But strange and mysterious occurrences are destabilizing the galaxy's battle-weary Allies even further. In the Federation, efforts to replenish diminished resources and give succor to millions of evacuees are thwarted at every turn. On the borders of the battered Klingon Empire, the devious Kinshaya sense weakness -- and opportunity. In Romulan space, the already-fractured empire is dangerously close to civil war. As events undermining the quadrant's attempts to heal itself become increasingly widespread, one man begins to understand what is truly unfolding. Sonek Pran -- teacher, diplomat, and sometime adviser to the Federation President -- perceives a pattern in the seeming randomness. And as each new piece of evidence falls into place, a disturbing picture encompassing half the galaxy begins to take shape...revealing a challenge to the Federation and its allies utterly unlike anything they have faced before. Ein Crossover der Superlative, die Besatzungen von "Star Trek - Titan", Star Trek - The Next Generation" und "Star Trek - Deep Space Nine" arbeiten zusammen und stellen sich einem großen Abenteuer. Nach der Trilogie ist nichts mehr wie vorher. Ein halbes

Jahrzehnt nach dem Dominion-Krieg und mehr als ein Jahr nach Aufstieg und Fall des Praetors Shinzon, kehrt die größte Geißel der Galaxis zurück, um der Föderation verheerenden Schaden zuzufügen - und dieses Mal besteht ihr Ziel in nichts geringerem als der vollkommenen Auslöschung. Andernorts, tief im Gamma-Quadranten, wird ein uraltes Rätsel gelöst. Ein Raumschiff der ersten Generationen der Erde, seit Jahrhunderten verschollen, wird tot und verlassen auf einem einsamen Planeten gefunden. Aber seine Entdeckung, so weit von seinem Zuhause entfernt, hat beunruhigende Fragen aufgeworfen und die Antworten greifen zurück auf einen Überlebenskampf, den einst ein Captain und ihre Mannschaft an die Grenzen ihrer Menschlichkeit gebracht hatte. Von diesem erschreckenden Unruheherd beginnt eine apokalyptische Odyssee, die Zeit und Raum umfassen, die Vergangenheit enthüllen, die Zukunft bestimmen und drei Captains - Jean-Luc Picard von der U.S.S. Enterprise, William Riker von der U.S.S. Titan und Ezri Dax von der U.S.S. Aventine - zeigen wird, dass manche Schicksale unabwendbar sind. Operation Vanguard is in chaos in this novel from the acclaimed Vanguard saga, based on Star Trek: The Original Series! On a post-apocalyptic world in the Taurus Reach, undercover Starfleet Intelligence agent Cervantes Quinn finds an ancient Shedai conduit. Unfortunately, the Klingons have found it first and sent an army to claim it. Light-years away on Vulcan, reporter Tim Pennington answers a cryptic call for help and ends up stalking

interstellar criminals with an unlikely partner: T'Pol, the woman who sabotaged his career and is now a fugitive from justice. Meanwhile, Diego Reyes, former commander of Starbase 47, lives as a prisoner aboard a Klingon starship. But his former enemies aren't seeking revenge. In fact, the only man who knows why Reyes is still alive is the one who arranged his kidnapping and faked his death—the enigmatic Councilor Gorkon. All their fates, as well as the futures of three great powers, are linked by one thing: the mysterious Mirdonyae Artifact. And unless Doctor Carol Marcus and Ming Xiong can unlock its secrets in time, it might destroy them all. Witness the events leading to the new CBS All Access series PICARD in this graphic novel where new characters are introduced and secrets will be revealed. Before he retired to his vineyard, Jean-Luc Picard was the most decorated admiral in Starfleet. Then one mission changed his life forever. What could make this dedicated and disciplined leader question his calling? Years before they served together on board the U.S.S. Enterprise™, Commander William Riker and ship's counselor Deanna Troi had a tempestuous love affair on her home planet of Betazed. Now, their passions have cooled and they serve together as friends. Yet the memories of that time linger and Riker and Troi remain Imzadi- a powerful Betazoid term that describes the enduring bond they still share. During delicate negotiations with an aggressive race called the Sindareen Deanna Troi mysteriously falls ill and dies. But her death is only the beginning of the adventure for Commander

Riker, an adventure that will take him across time, pit him against one of his closest friends, and force him to choose between Starfleet's strictest rule and the one he calls Imzadi. Aspy for the Typhon Pact -- a new political rival of the Federation -- has stolen the plans for Starfleet's latest technological advance: the slipstream drive. To stop the Typhon Pact from unlocking its secrets Starfleet Intelligence recruits a pair of genetically enhanced agents: Dr Julian Bashir, of station Deep Space 9, and Sarina Douglas, a woman whose talents Bashir helped to develop -- and for whom he has long harboured passionate feelings. Bashir and Douglas must infiltrate a world controlled by the mysterious species known as the Breen, find the hidden slipstream project, and destroy it. Meanwhile, light-years away, Captain Ezri Dax and her crew on the USS Aventine play a dangerous game of cat and mouse with a Typhon Pact fleet that stands between them and the safe retrieval of Bashir and Douglas from hostile territory... One man can shape the future...but at what cost? "In every revolution, there is one man with a vision." Captain James T. Kirk of the United Federation of Planets spoke those prophetic words to Commander Spock of the Terran Empire, hoping to inspire change. He could not have imagined the impact his counsel would have. Armed with a secret weapon of terrifying power and a vision of the alternate universe's noble Federation, Spock seizes control of the Terran Empire and commits it to the greatest gamble in its history: democratic reform. Rivals within the empire try to stop him; enemies outside

unite to destroy it. Only a few people suspect the shocking truth: Spock is knowingly arranging his empire's downfall. But why? Have the burdens of imperial rule driven him mad? Or is this the coldly logical scheme of a man who realizes that freedom must always be paid for in blood? Spock alone knows that the fall of the empire will be the catalyst for a political chain reaction -- one that will alter the fate of his universe forever. An original novel based on the thrilling new Star Trek movies! Based on the "Kelvin Universe" movie saga! Captain James T. Kirk and the Enterprise crew escort Spock's father, Ambassador Sarek of Vulcan, to a dilithium-rich planet called Akiron. They arrive to find this world under siege by creatures that some of the planet's denizens believe are demons. Sarek orders Kirk to abandon the mission, but the young captain won't turn his back on people in danger. After a harrowing encounter with the dark-energy "demons," Kirk's belief in a rational universe is challenged by a mystic who insists that it wasn't coincidence that brought Kirk to Akiron, but the alien equivalent of a Karmic debt. Meanwhile, aboard the Enterprise, Sarek's young Vulcan aide L'Nel has a sinister agenda—and its chief objective appears to be the cold-blooded murder of Spock! The same great story—But completely translated into the Klingon language! Celebrate the 50th Anniversary of the STAR TREK franchise in 2016 with this all-new bi-weekly comics event beginning in April! It's Captain Kirk and the Enterprise crew vs. the Klingons in the ultimate showdown! Art by STAR TREK/GREEN LANTERN fan-

favorite Angel Hernandez! Warp into adventure with this new comic book series that ties into the new Star Trek television show premiering in late September on CBS All Access in the U.S., the Space channel in Canada and Netflix throughout the rest of the world! Details remain secretive so we can't show you covers yet, but we can tell you that you won't want to miss this very special KLINGON-centric series. Be prepared for action, adventure, and Star Trek at its best! In a riveting Star Trek novel inspired by Arthurian legend, Klingon General Martok and Worf return to the Klingon homeworld after the Dominion War, only to face rebellion, civil war, and a shocking enemy.

Lieutenant Ezri Dax compels Lieutenant Commander Worf to the most fateful decision of his life—vanquish Klingon leader Gowron in honorable combat and install in his place a low-born, one-eyed soldier of the empire who might lead their people back to the path of honor. Under the weighty mantle of chancellor, General Martok led the forces of the empire to victory in the final Allied assault against the Dominion. Now, with Worf at his side as the newly appointed Federation ambassador to Qo'noS, Martok is finally coming home, bringing with him the hope of a bright new future for his people. But the new chancellor's triumphant return to the Klingon homeworld is met by treachery and upheaval. As the demons of the general's past rise up, so too does a usurper to the Imperial Throne, one who knows exactly how to crush Martok and all who stand with him—and who won't be satisfied until they are ashes under the foundation of a

new Klingon Empire. Events in a distant part of the Federation delay James T. Kirk's retirement from Starfleet and send him to Faramond--a world that takes Kirk on a journey back to his troubled youth. Join the crew of the U.S.S Enterprise in all-new adventures as they near the end of their five-year mission, featuring the characters from the Original Series! The crew of the Enterprise left Earth four years ago. They've traveled to strange new worlds, defeated impossible foes, and made universe-changing decisions. But now, with the end in sight, they'll have to face their biggest challenge yet. Step aboard the Enterprise with Kirk, Spock, Bones, Uhura, Sulu, Scotty, and Chekov as they begin the end of their original five-year mission and boldly go into an uncertain future in this new continuing Star Trek series! Collects issues #1-6.

William Riker, former first officer of the USS Enterprise in Star Trek: The Next Generation, takes command of the new USS Titan in this white-knuckled adventure perfect for longtime and new Star Trek fans. After almost a decade of strife against foes such as the Borg, the Cardassians, the Klingons, and the Dominion, the United Federation of Planets is at the dawn of a new era. Starfleet is renewing its mission of peaceful exploration, diplomacy, and the expansion of knowledge. Among the starships spearheading that endeavor is the USS Titan, commanded by Captain William T. Riker and manned by the most biologically varied and culturally diverse crew in Starfleet history. But their mission does not begin according to plan. In the wake of Star Trek: Nemesis,

Praetor Shinzon, slayer of the Romulan Senate, is dead. The power vacuum created by his demise has put the Romulan Star Empire, longtime adversary of the Federation, at the brink of civil war. Competing factions now vie for control of their fragmenting civilization, and if the empire should fall, that entire area of the galaxy may destabilize. To restore order to the region, Titan's long-anticipated mission of exploration is delayed as Starfleet assigns Riker to set up power-sharing talks among the Romulan factions. But even as the first tentative steps are taken toward building a new Romulus, the remnants of the Tal Shiar, the dreaded Romulan intelligence service, are regrouping behind the scenes for a power play of their own. With no other help available, Riker and the Titan crew become the last hope to prevent the quadrant from falling into chaos. Journey back in time to a decade before Captain Kirk and the Enterprise set out on their five-year mission, when the United Federation of Planets is locked in conflict with the mysterious Klingon Empire. But just who are these formidable foes? Delve into the shocking world of the Klingons in a story you can only find in this miniseries, which ties directly into the show. STARFLEET CORPS OF ENGINEERS The da Vinci 's latest mission involves bringing precious cargo to the Mu Arae system -- an entire world that, through a miraculous feat of engineering, is being stored in a small, pyramid-shaped box. Unfortunately, a hostile species wants the pyramid -- and its amazing technology -- for itself, and won't hesitate to go through the da Vinci to get it. To make matters

worse, the caretaker of the world is in critical condition in sickbay. The S.C.E. must figure out the secret of the planet-in-a-box before it's destroyed

SMALL WORLD

Captain Kirk and his crew seek the stolen Transfer Key that opens a door to a parallel universe, but their hunt is cut short by Ambassador Sarek's plea for help from the long-awaited Klingon-Federation peace conference. The Enterprise crew soon become targets in a deadly crossfire, one whose outcome will decide the fate of two universes. An all-new Star Trek novel—continuing the legacy of the critically acclaimed Vanguard series! Captain James T. Kirk and the crew of the Starship Enterprise go in search of a missing Federation scientist—only to become trapped between a Klingon warship and Starfleet's mysterious Operation: Vanguard.

™, ®, & © 2022 CBS Studios, Inc. STAR TREK and related marks and logos are trademarks of CBS Studios, Inc. All Rights Reserved. There are moments glimpsed only in shadow, where darkness rules and evil incarnate thrives. You hope against hope that in your lifetime, evil is relegated to the shadows. But what if it wasn't? What if you lived in a universe where your life was measured only by what you could do for the Empire? What would you do to survive? Would you sell your soul to free yourself? If you were offered the chance to rule, would you seize it? If you could free your universe from the darkness but only at the cost of your life, would you pay that price? Star Trek: Enterprise®—she seized power in a heartbeat, daring to place herself against all the overlords of the Empire. Empress Hoshi Sato knows

the future that could be; now all she has to do is make sure it never happens. For her to rule, she must hold sway not only over the starship from the future but also over her warlords, the resistance, and her Andorian husband. As quickly and brutally as Hoshi seized power, imperial rule is taken from her. Her only chance to rule again is to ally herself with a lifelong foe, and an alien. *Star Trek®* One man can change the future, but does he dare? Spock, intrigued by the vision of another universe's Federation, does what no Vulcan, no emperor, has ever done: seize power in one blinding stroke of mass murder. And at the same instant he gains imperial power, Spock sows the seeds for the Empire's downfall. Is this a form of Vulcan madness, or is it the coolly logical plan of a man who knows the price his universe must pay for its freedom? *Star Trek: The Next Generation®*—Humanity is a pitiful collection of enslaved, indentured, and abused peoples. No one dares to question the order, except at peril of their lives. One man survives by blinding himself to the misery around him. However, Jean-Luc Picard resists, just once. And in that one instant he unlocks a horror beyond the tyranny of the Alliance. Can a man so beaten down by a lifetime of oppression stop the destruction? Celebrate the 50th Anniversary of the STAR TREK franchise in 2016 with this all-new bi-weekly comics event beginning in April! It's Captain Kirk and the Enterprise crew vs. the Klingons in the ultimate showdown! Art by STAR TREK/GREEN LANTERN fan-favorite Angel Hernandez! Book One in the New York Times bestselling trilogy set in the expanded

universe of Star Trek: The Next Generation! A BRAZEN HEIST Captain Jean-Luc Picard and the Enterprise crew race to find out who has stolen Data's android brother B-4—and for what sinister purpose. A BROKEN PROMISE One desperate father risks all for the son he abandoned forty years ago—but is he ready to pay the price for redemption? A DARING MISSION Against overwhelming odds, and with time running out, Commander Worf has only one chance to avert a disaster. But how high a price will he pay for victory? The third novel in the acclaimed Original Series-era saga Seekers, by New York Times bestselling author David Mack! SCIENCE GONE MAD...Bizarre sensor readings lead the Starfleet scout ship Sagittarius to an alien world where efforts to harness a dangerous and unstable technology have thrown the laws of probability out of balance. Now, events that might have occurred only one time in a trillion are happening constantly—to deadly and dazzling effect. A PLANET IN PERIL...As disasters and miracles multiply globally at an ever-increasing rate, it's up to Captain Clark Terrell and his crew to shut down the experiment-gone-wrong before its storm of chaos causes the planet's destruction. But the odds against their success—and their survival—might be too great to overcome. ™, ®, & © 2015 CBS Studios, Inc. STAR TREK and related marks are trademarks of CBS Studios, Inc. All Rights Reserved. The first novel in an epic crossover trilogy uniting characters from every corner of the Star Trek universe, revealing the shocking origin and final fate of the Federation's most dangerous enemy—the

Borg. Half a decade after the Dominion War and more than a year after the rise and fall of Praetor Shinzon, the galaxy's greatest scourge returns to wreak havoc upon the Federation—and this time its goal is nothing less than total annihilation. Elsewhere, deep in the Gamma Quadrant, an ancient mystery is solved. One of Earth's first generation of starships, lost for centuries, has been found dead and empty on a desolate planet. But its discovery so far from home has raised disturbing questions, and the answers harken back to a struggle for survival that once tested a captain and her crew to the limits of their humanity. From that terrifying flashpoint begins an apocalyptic odyssey that will reach across time and space to reveal the past, define the future, and show three captains—Jean-Luc Picard of the U.S.S. Enterprise, TM William Riker of the U.S.S. Titan, and Ezri Dax of the U.S.S. Aventine—that some destinies are inescapable. The third original novel in the electrifying The Next Generation/Deep Space Nine crossover event!

THE NEEDS OF THE MANY Despite heroic efforts by Thirishar ch'Thane, the Andorian species is headed for extinction. Its slow march toward oblivion has reached a tipping point, one from which there will be no hope of return.

THE NEEDS OF THE FEW With countless lives at stake, the leaders of Andor, the Federation, and the Typhon Pact all scheme to twist the crisis to their political gain—at any price.

THE NEEDS OF THE ONE Unwilling to be a mere bystander to tragedy, Doctor Julian Bashir risks everything to find a cure for the Andorians. But his courage will come

at a terrible cost: his career, his freedom . . . and maybe his life.

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