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happening living thing one of the favored books Mac Os X Panther Killer Tips Scott Kelby collections that we have. This is why you remain in the best website to see the amazing book to have.

This book breaks new ground by doing something for digital photographers that's never been done before—it cuts through the bull and shows you exactly "how to do it." It's not a bunch of theory; it doesn't challenge you to come up with your own settings or figure things out on your own. Instead, it does something that virtually no other Elements book has ever

done—it tells you flat-out which settings to use, when to use them, and why. If you're looking for one of those "tell-me-everything-about-the-Unsharp-Mask-filter" books, this isn't it. You can grab any other Elements book on the shelf, because they all do that. Instead, this book gives you the inside tips and tricks of the trade for organizing, correcting, editing, sharpening, retouching, and printing your photos like a pro. You'll be absolutely amazed at how easy and effective these techniques are—once you know the secrets. LEARN HOW THE PROS DO IT Each year we train thousands of

digital photographers and, almost without exception, they have the same questions and face the same problems—that's exactly what we cover in this book. You'll learn: The real secrets of how the pros retouch portraits How to color correct any photo without breaking a sweat (you'll be amazed at how the pros do it!) How to use Camera Raw for processing not only RAW photos, but JPEGs and TIFFs, too! (And you'll learn why so many pros like it best—because it's faster and easier) The sharpening techniques the pros really use (there's an entire chapter just on this!) How

to deal with common digital camera image problems, including removing noise and avoiding halos The most requested photographic special effects, and much more! THE BOOK'S SECRET WEAPON Although Elements 10 offers some digital photography features that Photoshop CS5 doesn't offer, there are plenty of features that Photoshop CS5 has that Elements 10 still doesn't have (things like paths, Channel Mixer, etc.). But in this book, you'll learn some slick workarounds, cheats, and some fairly ingenious ways to replicate many of those Photoshop features

from right within Elements. Plus, since this book is designed for photographers, it doesn't waste your time talking about how to frame a shot, set your exposure, etc., and there's no talk about which camera or printer to buy. It's all Elements, step by step, cover to cover, in the only book of its kind, and you're gonna love it! Get the hottest collection of cool tips and hidden secrets for the best results FAST! When it comes to Dreamweaver, time is money. This book is all about speed; showing you how to get more work done faster, while actually increasing quality. The whole concept is to help

make you faster and more productive than ever with Dreamweaver. This book is nothing but sidebars, giving you the information you need in its easiest form. Over 300 productivity-enhancing secrets even a lot of pros don't know about Illustrator CS2.; Illustrated, stand-alone tips reveal the hidden features and productivity-enhancing tricks that allow users to accomplish more in less time with Illustrator CS2.; Easy-to-browse format lets users find and apply information instantly!; Includes many tips and techniques that focus on Illustrator CS2's new features: Live trace, Live

paint, SVG-T, and much more. Short on theory and long on the pithy tidbits that are often relegated to sidebars and notes in more encyclopedic volumes, this short, sweet, full-color volume offers tips, more tips, and nothing but - in the process providing answers to all users' need-to-know questions about Illustrator CS2. Veteran users will be able to find the info they need about specific Illustrator CS2 issues and features, while first-time users will be able to ramp up fast in the areas that interest them most. 3ds max 6 Killer Tips features 275 hot tips--all illustrated, all in full color, for

all levels of 3ds max users, from newbie to advanced. Get instant help on UI customization, modeling, animation, lighting, materials and texturing, rendering (including mental ray 3 secrets), the Reactor dynamics system, Particle Flow, Bones and IK, the Portable License Utility, and more! Learn how to enhance your 3ds max renderings with programs such as Adobe Photoshop and Discreet Combustion! Speed up your workflow and create stunning effects with more than 40 MAXScript tips, created by guest contributor and scripting expert Borislav Petrov. Written and edited by Jon A. Bell,

professional 3D artist (The Discovery Channel, The History Channel, National Geographic) and author of the best-selling 3D Studio MAX f/x book series, 3ds max 6 Killer Tips is a must-have reference for every 3ds max 6 artist! This is the eBook version of the printed book. If the print book includes a CD-ROM, this content is not included within the eBook version. Killer Tips books are written with one goal in mind: to allow the reader to work faster and smarter. In other books, you'll often find that the most useful information is found in sidebars, tips, and notes. In a Killer Tips book,

there's nothing to weed through: it's all sidebars, tips, and notes! Here, Scott Kelby gives you only the best tips and info on Mac OS X Leopard, covering all of the new features, including Time Machine, the revolutionary and completely unique backup system; Spaces, which allows the user to totally customize different window configurations based on their needs; Spotlight, which now allows the user to search across an entire network (not just the user's computer); and much more. Scott Kelby's trademark style--both direct and humorous--is easily accessible to all readers, who

will appreciate all the great information here, as well as the book's clear and focused presentation. In today's economy, time is money. Creative Suite 2 Killer Tips is all about speed, showing users how to get more work done in less time. Through its tight integration with Adobe Photoshop CS2, Illustrator CS2, and InDesign CS2 software, the Creative Suite 2 helps readers unleash their Creativity in one unified design environment. This book is here to help increase productivity (and even quality) by providing shortcuts, tips, and little-known tricks that will surprise even

the most experienced Creative Suite user. Built on the premise that "Speed Kills", readers will get faster at manipulating CS2 and have more time to be creative in their projects. Offers time-saving tips and shortcuts for experienced Photoshop users. When it comes to Photoshop(r), time is money, and this hot new book (from Scott Kelby and Felix Nelson, the team behind Photoshop User magazine) is all about speed, speed, and more speed! This book is all tips--there are no special effects: no flaming type, no glows, etc.--it's just packed cover-to-cover with nothing

little-known tricks and tips that the pros use every day to get twice the work done in half the time. The idea behind this book comes from something that every great Photoshop book already has--those valuable little sidebar tips. We found that we often read those tips first, before we'd even actually read the chapter. The only problem is, there's just not enough of 'em. So we thought, "Wouldn't it be cool if there was a Photoshop book, and the whole book, cover-to-cover, was nothing but those great sidebar tips." That's what we've created in this book, which is all about the fun (and bragging rights)

that come with knowing "all the inside tips." The reason why the book's slogan is "speed kills!," is because this is the book that will make you faster and more productive than ever so you can "smoke the competition."

Learn to take great photos with your iPhone—the camera you always have with you!

Imagine if someone took the same photographic techniques, principles, and tools used by high-end and professional photographers, but applied them to shooting with an iPhone. Imagine the type of images you'd be able to create using those

same ideas. Well, finally, somebody has.

The world's #1 best-selling photography techniques author is about to break all the rules as he shows you how to apply the same techniques today's top pro photographers use to make stunning images. You're going to learn exactly how to use these techniques to create images that people will just not believe you could actually take with a phone (but with the quality of the iPhone's camera, you absolutely can!).

Scott leaves all the techno-speak behind and, instead, treats the

whole book as if it were just you and he out on a shoot with your iPhones, using his trademark casual, plain-English writing style to help you unlock the power of your iPhone to make the type of pictures you never thought could be done with a phone. You'll learn:

- Which tools to use to make pro-quality portraits in any lighting situation.
- How to create stunning landscape shots that people will swear you took with an expensive DSLR or mirrorless

camera.

- Proven posing techniques that flatter your subject and make anyone you photograph look their very best in every shot.
- How to organize and edit your photos like a pro!
- The pros' top tips for making amazing shots of everything from flowers to product shots, from food photography to travel shots, and everything in between.

Each page covers a single concept, a single tool, or a trick to take your iPhone photography from snapshots to shots that will make your friends and family say, "Wait...you took this?!"

The hottest collection of cool tips and hidden secrets for the pro that needs results FAST. Professional-level material, with content that appeals to multiple-book-buying professionals. Photoshop 7 Killer Tips is a HUGE bang in a small, accessible package. When it comes to Photoshop, time is money. This book is all about speed; showing the Photoshop professional how to

get more work done faster, while actually increasing quality. The whole concept is to help make the reader faster and more productive than ever in Photoshop 7. In an ever-tightening and competitive marketplace, this kind of book is sorely needed. Tips rule! Have you ever noticed that in just about every Mac book, the author will include a couple of tips in each chapter (you'll usually find them in the sidebar, or at the bottom of the page in a tinted box). Sometimes it's a shortcut, a faster way to do something, or a clever workaround that just makes your life easier. People really love

those tips, but there's only one problem--there's never enough of them. That's why Scott Kelby, bestselling author and Editor-in-Chief of Mac Design magazine came up with the idea to create a book that's nothing but "sidebar" tips. That's right--this entire book, cover-to-cover is packed with nothing but those cool inside secrets, slick workarounds, undocumented shortcuts, and sneaky little tricks that will make you faster, better, and have more fun using Mac OS 10.4 (Tiger). Nothing but the tips! You're not going to find complicated descriptions on how to configure a

network, how to partition a hard drive, or lines and lines of scary-looking UNIX code--instead this book is nothing but cool tips--and it's all written in Scott's casual, plain English style so you can start using these tips today. Plus, this book does the standard "sidebar tip" one better by including a clear screen capture with nearly every tip, so you can see exactly how it's all done. Not just tips. Killer tips! To be in this book, every tip has got to be a "Killer Tip" (the kind of tip that makes you nod and smile, then call all your Mac buddies to tune them up with your new-found power). Scott's a total "hip

hound" (in fact, it was Scott who created the entire smash-bestselling "Killer Tips" book series), and he doesn't hold anything back--it's all here from the man who literally "wrote the book" on cool productivity tips. If you like doing things the easy way, if you like getting twice the work done in half the time, and if you get a kick out of knowing all the "inside secrets and undocumented shortcuts" that will wow your friends and coworkers, you're absolutely going to love this book. If you've wondered how the InDesign pros get twice the work done in half the time, here's the answer: They know

every inside tip, every hidden keyboard shortcut, and every little trick that gives them the edge. They know the fastest, smartest, and most efficient way to do just about everything. In short, they know all the "tricks of the trade." And now, you can too. This book is packed cover-to-cover, wall-to-wall with nothing but those cool little inside tips that can make you faster, better, and have more fun using Adobe InDesign CS2. There are no detailed descriptions on working with hyphenation dictionaries, or long boring discussions on color workflow, it's just tips--short,

sweet, and to the point. So why just tips? When we (you, me, etc.) look at books, if we see the word "Tip" we're all immediately drawn to it. That's because we know we're about to learn something really cool. Maybe it's an undocumented keyboard shortcut, a hidden inside secret, or just a faster, better way to do something we do every day. The only problem with the tips in these books is there's never enough of 'em. That is, until now. We wanted to create a book that is nothing but these tips, hundreds of tips, but with the added bonus that each tip would have a full color graphic along with it, showing you exactly

how it's done. Most importantly, to get in this book they've got to be "Killer Tips." The kind of tip that makes you smile, nod, and then call all your friends and "tune them up" with your new status as InDesign guru. This book is your ticket to working faster and smarter in Adobe InDesign CS2 than you ever thought you could, and best of all, you'll have a blast doing it. Time is money. And a lot of Windows XP users find themselves trying to save time by skimming through larger computer books in order to pull out the useful nuggets of info that are often placed within what we call sidebars (i.e. those

Note/Tip/Warning boxes). The Killer Tips series was developed by Scott Kelby because he recognized how useful technology users find those cool "I didn't know THAT" sidebars that are peppered all over the other computer books out there. Windows XP Killer Tips is all about speed; showing XP users how to get more work done faster, while actually increasing quality. The whole concept is to help make you faster and more productive than ever using Windows XP. While Adobe Photoshop has long been their choice for editing digital photographs, many photographers want a more focused tool. That's where

Adobe Photoshop Lightroom comes in. Designed from the ground up with digital photographers in mind, Photoshop Lightroom offers powerful editing features in a streamlined interface that lets photographers import, sort, and organize images. The Adobe Photoshop Lightroom Book was also written with photographers in mind. Best-selling author Martin Evening describes Photoshop Lightroom's features in detail from a photographer's perspective. As an established commercial and fashion photographer, martin knows

firsthand what photographers need for an efficient workflow. He's also been working with Photoshop Lightroom from the beginning, monitoring the product's development and providing feedback on the public beta. As a result, Martin knows the software inside and out, from image selection to image editing to image management. In this book you'll learn how to: Work efficiently with images shot in the raw formatn import photographs with ease and sort them according to your workflow Create and manage a personal image library Apply tonal corrections to multiple images

quickly Integrate Photoshop Lightroom with Adobe Photoshop Export images for print or Web as digital contact sheets or personal portfolios Photographers will find Adobe Photoshop Lightroom—and The Adobe Photoshop Lightroom Book—indispensable tools in their digital darkroom. A free Lightroom 1.1 PDF supplement update is now available at www.peachpit.com/register. OK, why a book of nothing but tips? Because that's where all the really slick, really useful, and really fun stuff is. It's true! If we're looking through a book and we see the word "Tip"

we're all immediately drawn to it, because we know we're about to learn something great. Maybe it's an undocumented keyboard shortcut, a hidden inside secret, or just a faster, better way to do something we do every day. The only problem with the tips in these books is, there's never enough of 'em. That is, until now. That's because this book is packed cover-to-cover, wall-to-wall with nothing but those cool Photoshop CS sidebar tips. Every tip is designed to make you work faster, smarter, and have more fun using Photoshop CS. There's no detailed descriptions of CMYK separation

set-ups, or long boring discussions on color management theory--it's just tips--short, sweet, and to the point. But we've done the "tip" idea one better, because every tip has a full-color graphic to make the tips even more accessible, even more fun, and even easier to use. Most importantly, to get in this book they've got to be "Killer Tips" The kind of tip that makes you smile, nod, and then call all your friends and "tune them up" with your new status as Photoshop guru. If you've wondered how the pros get twice the work done in half the time, it's because they know all the tips, all the tricks,

and now with this book--so will you PLUS for a limited period only, we are including a booklet packed with 100 HOT Photoshop Tips and a CD-ROM containing excerpts, video tutorials and more. This limited edition, booklet and CD has been created by the Photoshop Gurus at NAPP (the National Association of Photoshop Professionals). Since Lightroom 1.0 first launched, Scott's Kelby's The Adobe Photoshop Lightroom Book for Digital Photographers has been the world's #1 bestselling Lightroom book (it has been translated into a dozen different languages), and in this latest version

for Lightroom 6, Scott uses his same award-winning, step-by-step, plain-English style and layout to make learning Lightroom easy and fun. Scott doesn't just show you which sliders do what (every Lightroom book will do that). Instead, by using the following three simple, yet brilliant, techniques that make it just an incredible learning tool, this book shows you how to create your own photography workflow using Lightroom: • Throughout the book, Scott shares his own personal settings and studio-tested techniques. Each year he trains thousands of Lightroom users at his live seminars and through that

he's learned what really works, what doesn't, and he tells you flat out which techniques work best, which to avoid, and why. • The entire book is laid out in a real workflow order with everything step by step, so you can begin using Lightroom like a pro from the start. • What really sets this book apart is the last chapter. This is where Scott dramatically answers his #1 most-asked Lightroom question, which is: "Exactly what order am I supposed to do things in, and where does Photoshop fit in?" You'll see Scott's entire start-to-finish Lightroom 6 workflow and learn how to incorporate

it into your own workflow. • Plus, this book includes a downloadable collection of some of the hottest Lightroom Develop module presets to give you a bunch of amazing effects with just one click! Scott knows firsthand the challenges today's digital photographers are facing, and what they want to learn next to make their workflow faster, easier, and more fun. He has incorporated all of that into this major update for Lightroom 6. It's the first and only book to bring the whole process together in such a clear, concise, and visual way. Plus, the book includes a special chapter on

integrating Adobe Photoshop seamlessly right into your workflow, and you'll learn some of Scott's latest Photoshop portrait retouching techniques and special effects, which take this book to a whole new level. There is no faster, more straight to the point, or more fun way to learn Lightroom than with this groundbreaking book.

Learn Scott Kelby's 7-Point System for developing photos to perfection in Adobe Lightroom!

Imagine how awesome it would be if you opened up an image in Lightroom, even a

really messed up one, and you knew exactly what to do first, what to do next, and every step along the way to take that image from flat to fabulous. Well, that is precisely what this book is all about. You're learning a system—the same one taught in colleges and universities around the world—that was crafted by world-renowned Lightroom expert Scott Kelby, the world's #1 best-selling Lightroom book author.

This is a new way of working and thinking about editing your images that will change the way you work in Lightroom forever, so you'll spend less

time fixing your photos and more time finishing them, and doing the fun, creative things that make Lightroom the amazing tool that it is.

Scott narrowed things down to just the seven major editing moves we need to master to enhance our images like a pro, so we're not learning Lightroom tools we're probably never going to need. Then, and perhaps most importantly, he determined exactly when and in which order to apply these seven techniques that make up this proven, time-tested "Lightroom 7-Point System."

But, the magic of this book isn't just

listing the seven techniques and how they work. It's how they're used together, and it's the learning process you go through that makes this book so unique. This isn't a "read about it" book. This is a hands-on "you do it" book. You start each lesson with the RAW photo, right out of the camera (you can download Scott's images, so you can follow right along). Then, you're going to apply the 7-Point System in a very specific way, and you're going to do it over and over again, and again, on a range of various photos, with different challenges and situations, until these seven points are absolutely

second nature to you. You're going to do the full edit each time—from beginning to end—with nothing left out. Once you learn this system, there won't be an image on your screen that you won't be able to enhance, fix, edit, and finish like a pro!

As you move through the book, you'll be amazed at how well this system works across such a wide range of photos, from landscapes to portraits, from architectural to sports photography, from wedding photos to everything in between. The book is 21 short lessons (including two bonus lessons

where you work with Lightroom and Photoshop together), and if you spend just 10 minutes a day doing that day's lesson, in three weeks, there won't be a photo you won't be able to beat! You'll know what to do first, what to do next, and in exactly which order to take a dull, lifeless image and make it one you'd proudly hang on your wall. Best of all, you'll learn more than just the 7-Point System along the way, as you'll have to tackle whatever each image throws at you, so you're going to discover extra techniques, shortcuts, and workarounds that will help you in every aspect of your editing.

This is the book you've been waiting for—the industry has been waiting for—and once you learn this system and start applying it yourself, you'll be the next one to say, "You can't beat the system!"

Learn how to take professional-quality photographs when you travel, using the same tricks today's top photographers use!

If you've ever dreamed of making such incredible travel photos that when your friends and family see them they say, "Wait a minute, this is *your* photo!?" then you're holding the right book.

Scott Kelby, award-winning travel photographer and author of the best-selling digital photography book in history, shares all his secrets and time-tested techniques as he discusses everything from his go-to essential travel gear, to camera settings, to how to research before your trip, to the travel photography techniques that will help you capture truly captivating images on your trip.

Among many other topics, you'll learn:

- What makes a great travel photo (including what to shoot and what to skip).

- Which lenses and accessories will get you the best results (including when to use them and why).
- How to post-process your images in Lightroom or Photoshop to get incredible results.
- Tips for getting great portraits of the locals and even how to get them to pose for your shots.
- When it makes more sense to use your cell phone's camera

instead.

- Travel photo recipes that show you the ingredients for creating specific types of travel shots.
- How to compose your travel images, how to keep your gear safe when traveling, and a ton of killer tips to help you create better travel images, and make your entire trip that much more fun.

It's all here—Scott doesn't hold anything back in this groundbreaking book that will help

you take the type of travel images you've always dreamed of. There's never been a travel photography book like it!

Scott Kelby and Felix Nelson (the creative team behind Photoshop User magazine) take their best-selling Photoshop Killer Tips books to a whole new level with their update for Photoshop CS2. Okay, why a book of nothing but tips? Because that's where all the really slick, really useful, and really fun stuff is. It's true! If we're looking through a book and we see the word "Tip" we're all immediately drawn to it, because we know we're about to learn something

great. Maybe it's an undocumented keyboard shortcut, a hidden inside secret, or just a faster, better way to do something we do every day. The only problem with the tips in these books is that there are never enough of 'em. That is, until now. That's because this book is packed cover-to-cover, wall-to-wall with nothing but those cool Photoshop CS2 sidebar tips. Every tip is designed to make you work faster, smarter, and have more fun using Photoshop CS2. There are no detailed descriptions of CMYK separation set-ups, or long boring discussions on color management theory. It's just tips-

-short, sweet, and to the point. But we've done the "tip" idea one better, because every tip has a full-color graphic to make the tips even more accessible, even more fun, and even easier to use. Most importantly, to get in this book they've got to be "Killer Tips." The kind of tip that makes you smile, nod, and then call all your friends and "tune them up" with your new status as Photoshop guru. If you've wondered how the pros get twice the work done in half the time, it's because they know all the tips, and all the tricks. Now with this book, so will you. Anyone who uses Adobe Photoshop

Lightroom for image management, editing, and workflow knows it is great software, and it has only gotten better with each new version. But there comes a time in every Lightroom user's life when they want to do something...and they just can't do it. While Lightroom covers the vast majority of a photographer's needs-many say it covers roughly 80% of a professional imaging workflow-it just can't do everything a shooter needs to put the final touches on a great image. Scott Kelby, the #1 bestselling author of photography books, wrote Photoshop

for Lightroom Users exactly for those Lightroom users who have recognized that they need Photoshop for the other 20% of their workflow, which will take their images to the next level. There is already a substantial audience for this book, and of course Adobe's brand-new offering of a Lightroom and Photoshop Creative Cloud bundle for \$9.99/month will certainly help grow this Lightroom-and-Photoshop audience very quickly in the coming months. These users don't need to know everything about Photoshop. They just need to know the essentials edits, techniques,

retouching tutorials, and tweaks that they can't perform in Lightroom, but which will take their images up a notch. Scott covers everything from compositing to adding text over an image to retouching to creating a book cover to advanced sharpening techniques. With Photoshop for Lightroom Users, readers will learn all they need to know in order to fold Photoshop into their imaging workflow with Lightroom. A collection of tips and hidden secrets for Photoshop 7. The text is geared to the intermediate to advanced Photoshop user who needs to learn techniques that

enhance their productivity. Scott Kelby and Felix Nelson (the creative team behind Photoshop User magazine) take their best-selling Photoshop Killer Tips books to a whole new level with their update for Photoshop CS2. Okay, why a book of nothing but tips? Because that's where all the really slick, really useful, and really fun stuff is. It's true! If we're looking through a book and we see the word "Tip" we're all immediately drawn to it, because we know we're about to learn something great. Maybe it's an undocumented keyboard shortcut, a hidden inside secret, or just a faster, better way

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users will get what you want by learning productivity enhancing secrets that even a lot of pros don't know. When it comes to QuarkXPress, time is money. QuarkXPress X Killer Tips is all about speed; showing professionals how to get more work done faster, while actually increasing quality. Offering over 300 tips on topics such as templates, pictures, importing text, type, layout, color, preflight, and design, this book is designed to teach the you all those hidden productivity tips, inside shortcuts and little-known tricks. Built on the premise that "Speed Kills",

QuarkXPress users will learn how to get twice the work done in half the time. The hottest collection of cool tips and hidden secrets for the LightWave 8 user who needs results FAST! LightWave 8 Killer Tips is packed with nothing but sidebar tips that the pros use every day! When it comes to LightWave, time is money. LightWave 8 Killer Tips is all about speed-- showing users how to get more work done faster, while actually increasing quality. This book is designed to teach you all those hidden productivity tips, inside shortcuts, and little-known tricks with the latest version to get twice the work

done in half the time. Build on the premise that "Speed Kills," you will get faster at LightWave and have more time to be creative. In an ever-tightening and competitive marketplace, this kind of book is sorely needed. Mac OS X Killer Tips is not another newbie book. OS X Killer Tips speaks directly to the daily Mac user who needs to get the most out of their Mac NOW. "Nothin' but sidebars!" Time is money. And a lot of experienced users find themselves trying to save time by skimming through larger computer books in order to pull out the useful nuggets of info that are often placed within what

we call sidebars (i.e. those Note/Tip/Warning boxes). The Killer Tips series was developed by Scott Kelby because he recognized how useful non-beginning technology users find those cool "I didn't know THAT" sidebars that are peppered all over the other computer books out there. This book is all about speed; showing the Mac professional how to get more work done faster, while actually increasing quality. The whole concept is to help make the reader faster and more productive than ever using their Mac. In an ever-tightening and competitive marketplace, this

kind of book is sorely needed. The hottest collection of cool tips and hidden secrets for the Flash MX 2004 user who needs results fast! In today's economy, time is money. Flash MX 2004 Killer Tips is all about speed, showing users how to get more work done in less time. This book is designed to increase productivity (and even quality) by providing shortcuts, tips, and little-known tricks that will surprise even the most experienced Flash MX 2004 user. Built on the premise that "Speed Kills", readers will get faster at manipulating Flash MX 2004 and have more time to be

creative in their design and their code. Author Shane Elliott has assembled almost 300 tips to help readers with creating effects and animations, ActionScript, components, optimization, and a host of other topics. Killer Tips books are written with one goal in mind: to allow the reader to work faster and smarter. In other books, you'll often find that the most useful information is found in sidebars, tips, and notes. In a Killer Tips book, there's nothing to weed through: it's all sidebars, tips, and notes! Here, Scott Kelby gives you only the best tips and info on Mac OS X Leopard, covering all of the

new features, including Time Machine, the revolutionary and completely unique backup system; Spaces, which allows the user to totally customize different window configurations based on their needs; Spotlight, which now allows the user to search across an entire network (not just the user's computer); and much more. Scott Kelby's trademark style—both direct and humorous—is easily accessible to all readers, who will appreciate all the great information here, as well as the book's clear and focused presentation. Adobe Photoshop Lightroom is truly an awesome

program, and the primary editing tool for so many photographers today. But, at some point, you realize that there are things you need to do to your images that Lightroom just can't do. It could be anything from pro-level portrait retouching, to blending two or more images together, to incredible special effects, to removing distracting things in your image, to adding beautiful type to your images, and, well...there are just lots of incredible things you could do...if you just knew Photoshop. Adobe Photoshop is...well...it's Photoshop—this huge, amazing, Swiss Army knife of

a program with 70+ tools, and more than a hundred filters. So, compared to Lightroom it seems really complicated, and it could be, but you've got a secret weapon: Scott Kelby. He's the same guy who wrote the world's #1 best-selling book on Lightroom, he's Editor and Publisher of Photoshop User magazine and Lightroom Magazine, and he's here to teach you just the most important, most useful parts of Photoshop—just the stuff that Lightroom can't already do. Once you learn these techniques (all covered in this short, quick, easy-to-use, plain-English guide), it

opens a whole new world of productivity and creativity. Here's what you'll learn: Scott tells you flat-out which tools to use, which techniques work best, which ones to avoid, and why. You only really need about 20% of what Photoshop can do, and that 20% is all covered right in this book. The most important layer techniques, and learning layers is like being handed the keys to the candy store—this is where the fun begins, and you'll be amazed at what you'll be able to do, so quickly and easily. Scott's favorite (and most useful) portrait retouching techniques; his favorite special

effects for landscape, travel, and people photos; plus which filters are awesome (and which ones waste your time). Also, you'll learn how to mask hair and create super-realistic composites (you'll be amazed when you learn how easy this is), plus how to take advantage of all the latest Photoshop technology, how to leverage the latest features (so you're doing things the easy way), and a bunch of today's most popular techniques (the same commercial looks you're seeing in hot demand), so you'll be using Photoshop like a shark in no time. If you've been saying to yourself, "Ya know, I really

should learn Photoshop," you're holding the absolute best book to get you there, coming from the guy who literally wrote the book on Lightroom. He knows how to help you make the most of using these two powerful tools together to take your images (and your fun) to the next level. You are going to love being a Photoshop shark! With more than 90 percent of film effects houses and half of the North American game studios using Maya in their projects, the pressure is on for 3D modelers to prove their Maya chops! It's not enough to just know how to use the program; you need to demonstrate that

you can do so swiftly, efficiently, and with dazzling results! Here to ensure you do is a fun, full-colored guide that's been pared down to just the essentials: the hundreds of tips, shortcuts, and tricks the pros use every day to speed their Maya 6 workflows. Along with tips for customizing the Maya interface, polygonal modeling, rendering, and more, veteran author Eric Hanson also provides tons of insider techniques for working with Maya 6's newest features including tips for working with new tools like the Soft Modification Tool, Animation Retargeting, and High Quality

Shading; advice for working with the new particle behavior features; cool new hotkeys; and insight into streamlining the texting process with Maya's new Photoshop integration, to name only a few. You'll quickly find that the techniques revealed here allow you to work faster, smarter, and more creatively! With its powerful combination of visual layout tools, application development features, and code editing support, Dreamweaver MX 2004 is sure to become your tool of choice for creating and managing Web sites. This book offers the key to all of its magic. Sure, you could wade

your way through a thousand-page tome to learn the ins and outs of every Dreamweaver feature, but as a Web developer or designer focused on deadlines, details, and putting across an effective message, what you really need is somebody else to do that work for you: to dig up the time-saving tips and shortcuts that will get you to your destination fast. Lucky for you, authors Joseph Lowery and Angela C. Buraglia have done just that, drawing on their own vast Dreamweaver experience to deliver a book that's nothing but those cool sidebar tips. In the process, they cover all of

Dreamweaver MX 2004's new features: built-in image-editing technology that lets you edit your images without leaving Dreamweaver, painless cross-browser development, and more. This set includes : Microsoft Office 2003 Killer Tips Of course you have Microsoft Office running on your desktop--more than 95 percent of business users do! However, if you're like most of these users, you probably don't know how to employ all of Office's apps effectively and efficiently. For Office 2003 users, this book is the answer. By trading lengthy tutorials for to-the-point tips

focusing on hidden features and productivity tricks, this volume promises to transform you from a plodding Office user into a proficient one. If you're a veteran Office user, you'll be amazed to find out how much you didn't know about your favorite app, and if you're new to Office, you'll be able to ramp up fast--thanks, in both cases, to a logical organization that lets you browse the appropriate sections to find just the tips that interest you. Best of all, you'll find a wealth of tips--most of them illustrated--about all that's new in Office 2003: better change-tracking and annotation tools in

Word, a redesigned Outlook, the new applications OneNote (for note taking) and Info-Path, and more. Windows XP Killer Tips Time is money. And a lot of Windows XP users find themselves trying to save time by skimming through larger computer books in order to pull out the useful nuggets of info that are often placed within what we call sidebars (i.e. those Note/Tip/Warning boxes). The Killer Tips series was developed by Scott Kelby because he recognized how useful technology users find those cool "I didn't know THAT" sidebars that are peppered all over the other computer books out

there. Windows XP Killer Tips is all about speed; showing XP users how to get more work done faster, while actually increasing quality. The whole concept is to help make you faster and more productive than ever using Windows XP. Have you ever dreamed of taking such incredible landscape photos that your friends and family say, "Wait a minute, this is your photo?! You took this?" Well, you're in luck. Right here, in this book, pro photographer and award-winning author Scott Kelby teaches you how to shoot and edit jaw-dropping landscape photographs. Scott shares all his secrets and time-

tested techniques, as he discusses everything from his go-to essential gear and camera settings to the landscape photography techniques you need to create absolutely stunning images. From epic scenes at sunrise to capturing streams and waterfalls with that smooth, silky look, and from photographing the night sky or the Milky Way to creating breathtaking, sweeping panoramas, Scott has got you covered. Among many other topics, you'll learn: • The secrets to getting super-sharp, crisp images (without having to buy a new lens). • Exactly which camera settings work best

for landscape photography and why (and which ones you should avoid). • Where to focus your camera for tack-sharp images from foreground to background. • How to shoot beautiful high dynamic range images and stunning panoramas (and even HDR panos!), along with how to post-process them like a pro. • How to create captivating long-exposure landscape shots that wow your viewers. • What gear you need, what gear you can skip, which accessories work best, and a ton of killer tips that will not only help you create better images, but make the entire

experience that much more fun. It's all here, from the planning, to the shoot, to the post-processing—taking your images from flat to fabulous—and best of all, it's just one topic per page, so you'll get straight to the info you need fast. There has never been a landscape book like it! TABLE OF CONTENTS
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10: Landscape Recipes p.p1
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Furnishes an overview of digital photography, covering such topics as cameras, exposure, lighting, shutter speed, depth of field, and resolution--and tips on how to avoid hours of photo-editing by taking great photographs the first time. A group of up to four survivors must elude one killer. The survivors' perspectives are third-person, while the killer's perspective is first-person. The

survivors cannot fight against the killer and can only survive by running away and evading them. They must use obstacles in the form of wooden pallets, windows, and items that they either find inside chests or bring before the match starts to run from the killer for as long as they can. In order to escape, survivors must repair 5 generators scattered across the entire map to power the exit gates, then they must open the exit gates and leave the area themselves or find a hatch to jump into. This book will guide, help player with tips, tricks and other things to conquer the game. And aslo ranking the character for

player to understand more and choose the best for them. For the pro who needs results fast, this is the hottest collection of cool InDesign CS tips and hidden secrets. With professional-level material and content that appeals to the multiple book-buying user, this title is written by an author known for his magazines, books, trade shows, seminars, and training videos. Famous for his "Photoshop World" shows, his appearances on TechTV, the magazines he edits, and more, Scott Kelby has accumulated a treasure trove of Photoshop tricks over the years--all

of which he shares in these pages. At its core, this book is all about speed: how to get more accomplished faster and with more effective results using Photoshop CS. Ready to learn from a seasoned visual effects veteran? Then sit down and pay attention! In *Maya 5 Killer Tips*, effects wizard Eric Hanson lets the genie out of the bottle, revealing all of the Maya tricks, techniques, and shortcuts he's employed to create visual marvels for films like *The Day After Tomorrow*, *Cast Away*, *Fifth Element*, and more. By focusing on concise tips, informative nuggets, and seasoned productivity secrets

that are rarely found in other volumes, this book takes you straight to the heart of the matter: the productivity enhancers that you usually only acquire after working with a program in an intensive professional environment. In this case, Eric reveals many of these road-tested Maya secrets: efficient modeling with NURBS and polygons; creating rich rendering results with shader networks; conveying professional camera techniques; using particle systems, dynamics; and more. Along the way he explores Maya 5's new features as well, including improved

rendering and character setup options. Finally, a Photoshop book that is written expressly for professional photographers and hi-end serious amateurs that doesn't talk about F-stops, exposures, and how to frame a shot (you know all that stuff already--if you don't I hate to say it, but this isn't for you). This new book, from Photoshop User magazine editor and bestselling author Scott Kelby, starts at the moment your digital camera photos come into Photoshop, and he shows you the Photoshop pros techniques for managing, correcting, retouching and

outputting your photos to knock your client's socks off, and turn you into a Photoshop production wizard. This book is absolutely ideal for traditional photographers who are making the jump to digital photography, and Scott's casual, step-by-step, plain-English style makes even the most complex Photoshop techniques seem so easy and accessible. It's the type of book that makes you smile and think "Ahhhh, so that's how they do it" and then immediately you realize "Hey, I can do this!" The entire book is graphically rich, in full color cover-to-cover, and best of all it's packed with real-world project-

based tutorials that will take you through the process of sizing your images with the proper resolution (and the secret to doing so without losing image quality), how to deal with High ISO noise, blue channel noise, and other common plagues introduced by digital cameras; you'll learn how the pros color correct their photos for output on everything from inkjet printers to printing presses, and the secrets to getting perfect fleshtones no matter where it's output. You'll learn the sharpening techniques today's top digital photographers use, and how the leading retoucher's

perform "digital plastic surgery" in Photoshop, plus professional facial retouching techniques using Photoshop 7.0's amazing new tools. Plus, you'll also learn how to manage your photos, "digital dodging and burning" tricks, dealing with common problems, making client presentations within Photoshop and on the Web, and the inside tips on how to work faster and more efficiently than you ever thought possible. If you're serious about digital photography and Photoshop, this is book you've been waiting for.

- [Photoshop 6 Killer Tips](#)

- [Mac OS X Tiger Killer Tips](#)
- [Mac OS X Leopard Killer Tips](#)
- [Mac OS X V 102 Jaguar Killer Tips](#)
- [Adobe Photoshop CS Killer Tips](#)
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